

Press Release

"Maker Fest" Platform Encourages Creativity- Dr. Umar Saif

Lahore, October 28, 2017

The MakerFest-Lahore-17 is in continuation of the internationally renowned Maker Faires, hosted across America, Europe, Africa and parts of Asia to celebrate grassroots innovation and invention to encourage creativity to invent solutions to the problems through the use of technology, gadgets, electronics at young age, said Dr. Umar Saif founding Vice Chancellor, Information Technology University, the Punjab (ITU), Chairman Punjab Information Technology Board (PITB) and Advisor to CM Punjab while inaugurating Lahore's first and Pakistan's second "MakerFest-17" held under the auspices of Information Technology University (ITU) the Punjab in collaboration with its project PlanX and DIY Geeks here today.

He said that Makers movement was picking up the steam in the World and contributing to add new inventions, innovations and the economies. The US economy was built on Makers activity while recent examples were Facebook and Google initiated by a couple of students, he stated.

He added that it would help to go forward to lay hands on applications, hardware and startups and to commoditize innovations in Science & Technology and Engineering. The platform enabled the youth and kids to invent real solutions to the problems by using tools, to learn the use of technology to create their own products such as producing electricity using solar panels, automating farmers life, regulate water flow, farm land, filter the contaminated water to encounter problems, he said.

Dr. Saif further stated that such activities infuses love for science and technology to embrace technology to develop skills and to make innovative products through software oriented tools, programming, languages, compilers, internet, worldwide web etc.

A large number of students from schools and Universities across Pakistan displayed their inventions while more than 85 companies and investors attended the event. The event provided an opportunity to makers from arts and technology to showcase locally developed projects that draw inspiration from STEAM (Science, Technology, Engineering, Art, and Mathematics).